# String Matching: Knuth-Morris-Pratt Algorithm

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### **Some Notation**

- We index the symbols in a string starting at 0
- For any string s, let  $\overline{s}$  denote the length of s
- For any string s and integer i such that  $0\leq i<\overline{s},$  let s[i] denote the symbol of s with index i
- For any string s and integers i and j such that 0 ≤ i < s and i ≤ j ≤ s, s[i..j] denotes the (possibly empty) substring of s starting at index i and ending just before j
  - s[2..4] is the two-symbol string s[2]s[3]
  - s[2..2] is the empty string
  - $s[0..\overline{s}] = s$

# The (Exact) String Matching Problem

• Given a text string t and a pattern string  $p, \mbox{ find all occurrences of } p$  in t

### **Three Efficient String Matching Algorithms**

- Rabin-Karp
  - This is a simple randomized algorithm that tends to run in linear time in most scenarios of practical interest
  - The worst case running time is as bad as that of the naive algorithm, i.e.,  $\Theta(\overline{p}\cdot\overline{t})$
- Knuth-Morris-Pratt (this lecture and the next)
  - The worst case running time of this algorithm is linear, i.e.,  $O(\overline{p} + \overline{t})$
- Boyer-Moore
  - This algorithm tends to have the best performance in practice, as it often runs in sublinear time
  - The worst case running time is as bad as that of the naive algorithm

### The KMP String Matching Algorithm: Plan

- We maintain two indices,  $\ell$  and r, into the text string
- We iteratively update these indices and detect matches such that the following loop invariant is maintained
  - KMP Invariant:  $\ell \leq r$ ,  $t[\ell..r] = p[0..r \ell]$ , and all occurrences of the pattern p starting prior to  $\ell$  in the text t have been detected
- We ensure that the invariant holds initially by setting  $\ell$  and r to zero
- $\bullet$  Remark: We will see later that the algorithm also requires a preprocessing phase involving only the pattern string p

### Achieving Linear Time Complexity: The Plan

- The algorithm performs only a constant amount of computation in each iteration
- The algorithm never decreases  $\ell$  or r
- In each iteration, either  $\ell$  or r is increased
- Note that the indices  $\ell$  and r are at most  $\overline{t}$
- By the KMP invariant, all matches have been detected once  $\ell$  reaches  $\overline{t}$ , so we can terminate at that point
- The preprocessing phase, which involves only p, runs in  $O(\overline{p})$  time

### **KMP** Iteration

- Let's see how to define an iteration of the KMP loop
- Assume the KMP invariant holds at the beginning of the iteration
- Since the loop has not terminated,  $\ell < \overline{t}$
- We'd like to increase  $\ell$  or r, while maintaining the invariant
- There are two cases to consider
  - Case 1:  $0 \leq r-\ell < \overline{p},$  i.e., we do not yet know whether there is a match starting at index  $\ell$
  - Case 2:  $r \ell = \overline{p}$ , i.e., we have found a match starting at index  $\ell$

# Case 1: $0 \le r - \ell < \overline{p}$

• Case 1.1:  $t[r] = p[r - \ell]$ 

– We've matched another symbol; increment r

- Case 1.2:  $r = \ell$  and  $t[r] \neq p[r \ell]$ 
  - Our current match is the empty string and the next symbol does not match p[0]; increment  $\ell$  and r
- Case 1.3:  $r > \ell$  and  $t[r] \neq p[r \ell]$ 
  - Our current match is a nonempty proper prefix of p and the next symbol does not extend this match
  - How should we update  $\ell$  and r in this remaining subcase?

# Case 1.3: $0 \le r - \ell < \overline{p}$ , $r > \ell$ , and $t[r] \ne p[r - \ell]$

- Our current match u is a nonempty proper prefix of p and the next symbol does not extend this match
- We cannot set  $\ell$  to r because we might skip over one or more matches
  - Example: Suppose p is axbcyaxbts and we've already matched axbcyaxb, but the next symbol is not t
  - In this example, we advance  $\ell$  by 5
- In general, we advance  $\ell$  by the smallest k>0 such that the suffix  $v=u[k..\overline{u}]$  of u is a prefix of p
- Note that v is simply the longest string that is both a proper prefix and a proper suffix of  $\boldsymbol{u}$ 
  - This string is called the *core* of u, denoted c(u)
  - Later we will discuss how the KMP algorithm computes such cores

#### Case 2: $r - \ell = \overline{p}$

- We output that a match exists starting at index  $\ell$
- How do we update  $\ell$  and r?
- Note that this case is very similar to Case 1.3 treated earlier
- We increase  $\ell$  by  $\overline{p} \overline{c(p)}$

# **Core Computation**

- It remains only to describe how the KMP algorithm computes the cores required in Cases 1.3 and 2
- Recall that each iteration of KMP is supposed to run in a constant number of operations
- How can we hope to compute the core of a string in constant time?

### **KMP Core Computation: A Key Observation**

- Note that in Case 1.3 we need to compute the core of some proper prefix of p, while in Case 2 we need to compute the core of p
- Thus, if we precompute the core of every prefix of *p*, we will be able to execute each iteration of the KMP loop in constant time
- It remains to prove that we can compute the core of every prefix of p in  $O(\overline{p})$  time

#### **Some Properties of Core**

- Let  $u \preceq v$  mean that u is both a prefix and a suffix of v
  - For any string  $u\text{, }\epsilon \leq u$
  - The  $\preceq$  relation is a partial order
- Let  $u \prec v$  denote  $u \leq v$  and  $u \neq v$
- The core  $c(\boldsymbol{v})$  of a string  $\boldsymbol{v}$  is the unique string such that for all strings  $\boldsymbol{u}$

$$u \preceq c(v) \equiv u \prec v$$

– It follows, by replacing u with c(v), that  $c(v)\prec v$  and hence  $\overline{c(v)}<\overline{v}$ 

• Let  $c^0(u)$  denote u and for any  $i \ge 0$  such that  $c^i(v)$  is a nonempty string, let  $c^{i+1}(u)$  denote  $c(c^i(u))$ 

### **A Key Property**

- Claim: For any u and v,  $u \leq v \equiv \langle \exists i : 0 \leq i : u = c^i(v) \rangle$
- $\bullet\,$  The proof is by induction on the length of v
- Base case  $(\overline{v}=0)$ :

$$\begin{array}{l} u \leq v \\ \equiv & \{\overline{v} = 0, \text{ i.e., } v = \epsilon\} \\ & u = \epsilon \ \land \ v = \epsilon \\ \equiv & \{\text{definition of } c^0 : v = \epsilon \ \Rightarrow \ c^i(v) \text{ is defined for } i = 0 \text{ only}\} \\ & \langle \exists i : 0 \leq i : u = c^i(v) \rangle \end{array}$$

### Induction Step: $\overline{v} = n + 1$ , $n \ge 0$

$$\begin{array}{rcl} & u \leq v \\ \equiv & \{ \text{definition of } \leq \} \\ & u = v \ \lor \ u \prec v \\ \equiv & \{ \text{definition of core} \} \\ & u = v \ \lor \ u \leq c(v) \\ \equiv & \{ \overline{c(v)} < \overline{v}; \text{ induction hypothesis on second term} \} \\ & u = v \ \lor \ \langle \exists i : 0 \leq i : u = c^i(c(v)) \rangle \\ \equiv & \{ \text{rewrite} \} \\ & u = c^0(v) \ \lor \ \langle \exists i : 0 < i : u = c^i(v) \rangle \\ \equiv & \{ \text{rewrite} \} \\ & \langle \exists i : 0 \leq i : u = c^i(v) \rangle \end{array}$$